

Courtney Zhan



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[courtneyzhan](https://github.com/courtneyzhan)

Profile

Penultimate year student studying a Bachelor of Computer Science at The University of Queensland. I am passionate about Information Technology, and a quick, active learner.

Experience

Telstra Software Engineering Summer Vacationer, *2021-2022*
UQ Winter Research Program Participant, *2021 - 2021*
Teaching Assistant (Academic Tutor) at UQ, *from 2021*
UQ Ladies in Technology's Technology Advisor, *2020 - 2021*
UQ Chinese Painting and Calligraphy Club Treasurer, *2020 - 2021*
Volunteering at Lifeline Bookfest, *2017 - 2020*
Represented QA at Super-Computing Conference 2016 (SC16), USA

Projects

Outer Decks - Unity game made for Legacy Mob Game's Beginner's Game Jam in 5 days, 3rd Place - *2021*
WhenWise - Online Services booking web app - *2018*
Started as my Year 12 IT project, later turned into a commercial product (<https://whenwise.com>) by AgileWay. I did the initial implementation (in Ruby on Rails) and web design.
Administrator for Capworks web site - *2018*
Website maintenance using a Content Management System.

Education

Bachelor of Computer Science, The University of Queensland, *2019 - Nov 2021*
GPA: 6.6

High School - Queensland Academy for Science, Maths & Technology
GPA: 6.5, *magna cum laude*

Awards

Placed 3rd in Legacy Mobs Game's Beginner's Jam (*2021*)
UQ - Computer Science Prentice Scholar (*2020, 2021*)
UQ - Alumni Advantage Scholarship in Computer Science (*2020*)
UQ - Dean's Commendation for Academic Excellence (*2019, 2020*)

Skills

Experienced in Web Test Automation with Selenium WebDriver
Comfortable with programming and testing on Windows, macOS and Linux platforms
Proficient in programming with Ruby, Python, Java and C
Competent knowledge in HTML, JavaScript and CSS
Graphic design skills with Adobe Illustrator & Photoshop
Good interpersonal and communication skills
Version control with Git and Subversion